

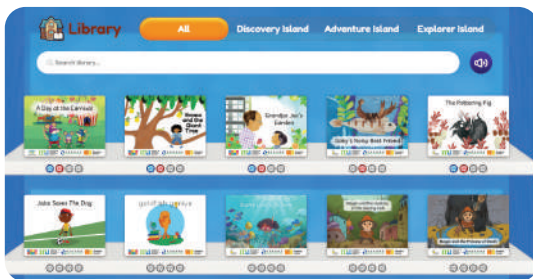


An AI-powered game that transforms reading story books into a fun adventure.
For primary & secondary students (KS1-KS3)



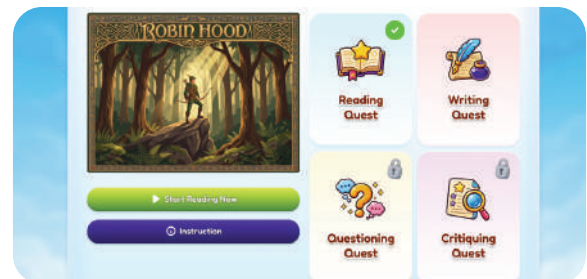
Reading Buddy is an AI-powered learning platform that turns story books into game-like adventures. Students read interactive ebooks, then complete quests that build their skills in reading comprehension, writing, questioning, and critical thinking — all aligned with the PIRLS framework and EDB word lists and suggested modules and units.

• Key Features •



90 Interactive Animated Ebooks

- 30 ebooks for each Key Stage, with animations, interactive elements and audio that bring stories to life.
- Books align with EDB word lists and suggested modules and units.
- Students can save new vocabulary words while reading and review them later to reinforce memory.



4 Quests per Book

- **Reading Quest:**
Answer multiple-choice comprehension questions.
- **Writing Quest:**
Write a short story summary or create a new ending.
- **Questioning Quest:**
Create their own multiple-choice questions and answers.
- **Critiquing Quest:**
Write a book review using critical thinking skills.



Motivating Game Features

- Students earn coins, draw cards, and unlock companion reading buddies companion to keep them engaged throughout their reading journey.



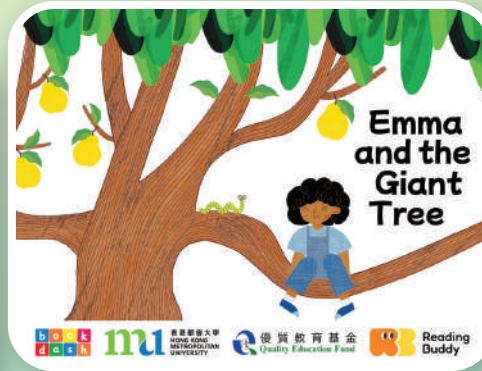
Teacher Dashboard

- Upload students' story books and convert them into illustrated ebooks.
- Track student progress and performance with detailed analytic reports.

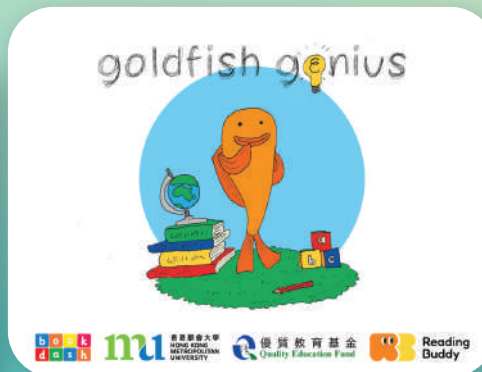
• Sample Ebooks •



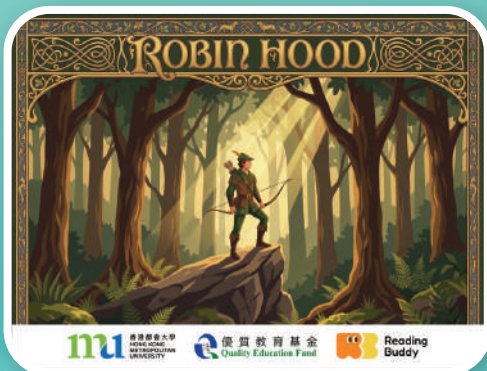
Key Stage 1



Key Stage 2



Key Stage 3



• Explore Our Platform & Join the Pilot! •

We are currently inviting schools to join our pilot programme. Experience Reading Buddy first-hand and see how it can support your students' reading and language development. Pilot schools will enjoy full access to the platform at no cost, along with dedicated training and ongoing support from our team.



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